

AMENDMENT

1. (currently amended) A method of graphics compression of a graphics pipeline of a computer, the graphics pipeline having geometry processing and rasterization, the method being performed as part of the graphics pipeline at least partially in or between geometry processing and rasterization, the method comprising the steps of:

defining a packet type corresponding to a setup variable type;
 identifying the setup variable type of a set of setup variables;
 modifying the set of setup variables by eliminating the type fields from the set of setup variables; and
 bundling the modified setup variables into a packet of said a ~~corresponding~~ predefined packet type.

2. (original) The method according to claim 1 wherein the packet comprises a header and the modified set of setup variables in a predefined order.

3. (currently amended) An apparatus for graphics compression of a graphics pipeline of a computer, the graphics pipeline having geometry processing and rasterization, the apparatus being located in the graphics pipeline at least partially in or between geometry processing and rasterization, the apparatus comprising:

means for defining a packet type corresponding to a setup variable type;
 means for identifying the setup variable type of a set of setup variables;
 means for modifying the set of setup variables by eliminating the type fields from the set of setup variables; and
 means for bundling the modified setup variables into a packet of said a ~~corresponding~~ predefined packet type.

4. (original) The apparatus according to claim 3 wherein the packet comprises a header and the modified set of setup variables in a predefined order.